



# Split Phantom Lines/Columns

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This is a list of the things you must know when you do Split Phantom concept calls.

- You must know where the spots are on the floor in your Split Phantom formation
- You must know where you are in your Split Phantom formation
- You must know the call definitions. Your partner at any moment in your Split Phantom formation may be a phantom. You cannot depend on your phantom for help.
- When doing Split Phantom line calls, the Split Phantom lines are invariably much closer together than normal formation lines. This distorts your perception or where everyone, phantoms included, are supposed to be.
- Square breathing is often required when doing Split Phantom concept calls. This is because these calls are really two separate squares dancing immediately next to each other. In normal formation dancing, you always have space to dance around the outside of your square. This is not always true with Split Phantom formations.

As a result, you sometimes have to spread the Split Phantom formation apart in order to get space to dance the call.

When the call is over, you may have to close up the formation to normal spacing.

Sometimes the call being done does not normally require breathing but does require breathing when done using the Split Phantom concept.

The breathing in and breathing out is done smoothly during the execution of the call. It is not done as a separate step.

As a further note, this concept may be practiced in a workshop by using C3A 2 couple tapes. There are at least two sets of these available and they are excellent. Use of these tapes provides a tremendous amount of practice in dancing with phantoms, just like is done in the Split Phantom concept.

The tapes are available from Wayne Alexander and Lee Kopman.

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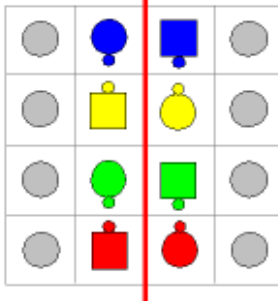
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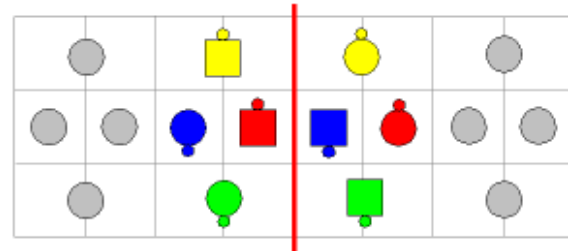
[Split Phantom Lines Spin Chain the Line](#)

# Split Phantom Columns Chain the Square (1)

Start

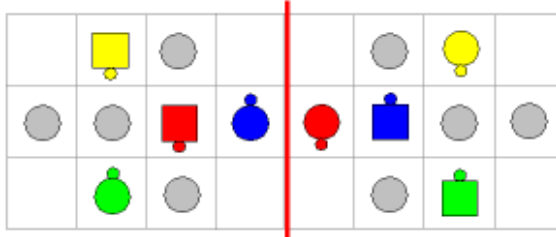


(2)



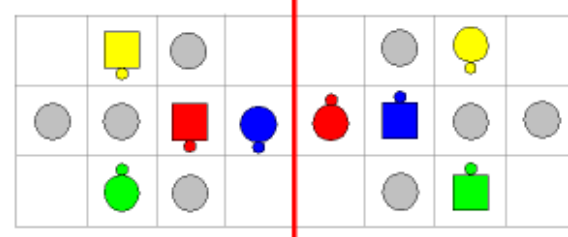
Breathe the square out to allow more dancing space.  
All pass through. Centers step to a left-hand wave.

(3)



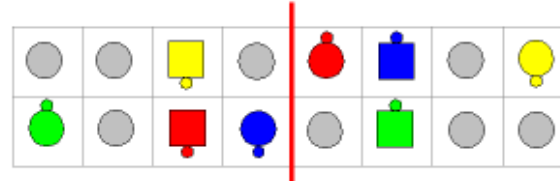
Outsides Courtesy Turn.  
Each couple in center wave Trade.

(4)



Ends of each center wave turn back

Finish



Outsides veer left. All extend to parallel lines

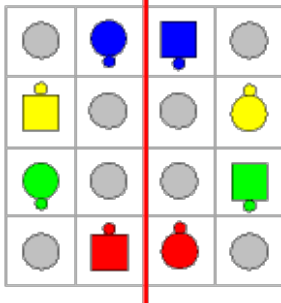
Note: This call may also be done left-handed

Grey circles ● represent phantoms

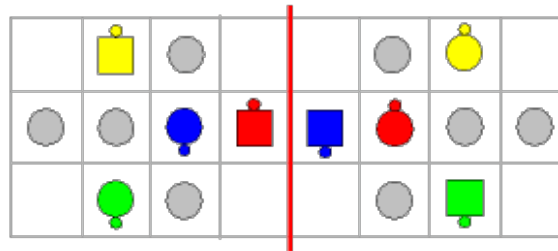
Notice there is expansion  
of the formation during  
the call.

# Split Phantom Columns Chain the Square (2)

Start

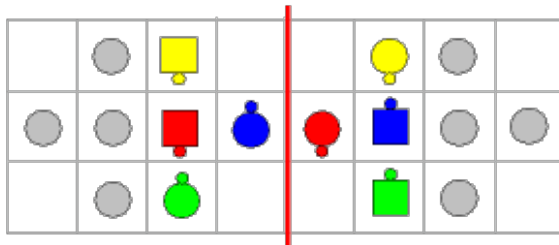


(2)



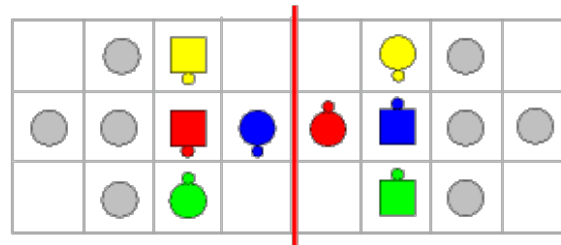
Breathe the square to allow more dancing space.  
All pass through. Centers step to a left-hand wave.

(3)



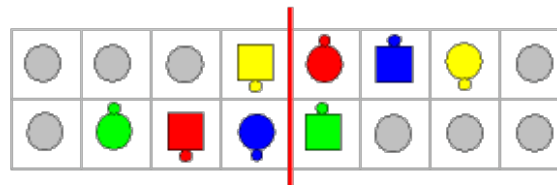
Outsides Courtesy Turn.  
Each couple in center wave Trade.

(4)



Ends of each center wave turn back

Finish



Outsides veer left. All extend to parallel lines

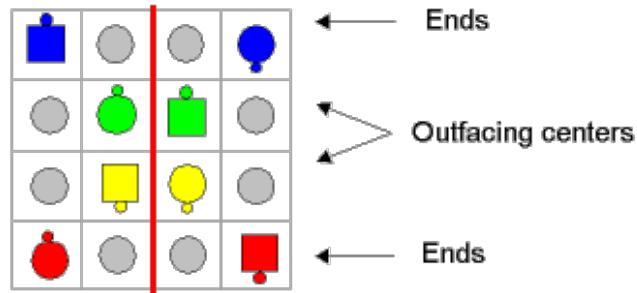
Note: This call may also be done left-handed

Grey circles ○ represent phantoms

Notice there is expansion  
of the formation during  
the call.

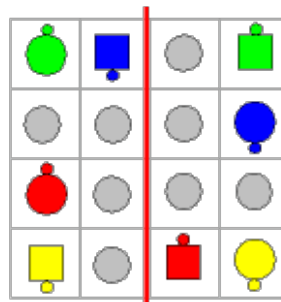
# Split Phantom Columns Drift Apart - Butterfly Formation

Start

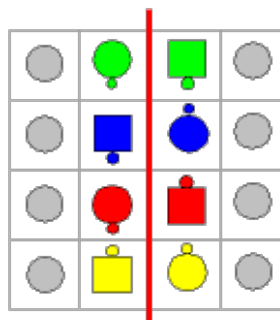


Outfacing centers  
crossover circulate  
and split circulate.

Ends split circulate  
twice.



Finish

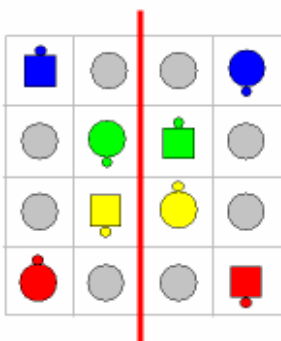


Grey circles  represent phantoms

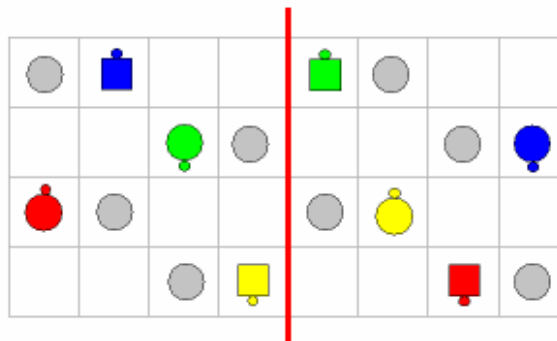
Notice there is no expansion  
or contraction of the formation  
during the call.

# Split Phantom Columns Fancy (1)

Start

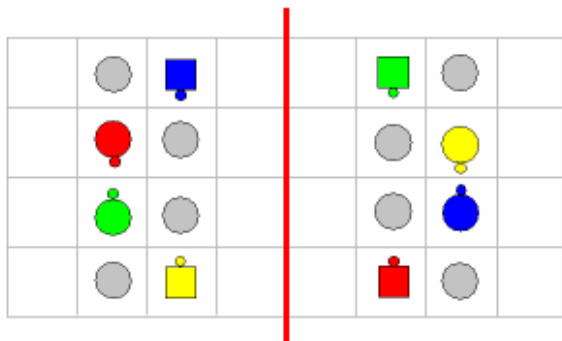


(2)



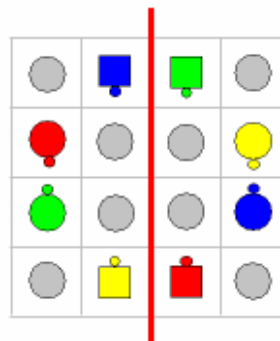
Breathe the square to allow more dancing space.  
2 and 4 in each column press left.

(3)



Leads Turn and Deal.  
Centers Stretch Turn and Deal.

Finish



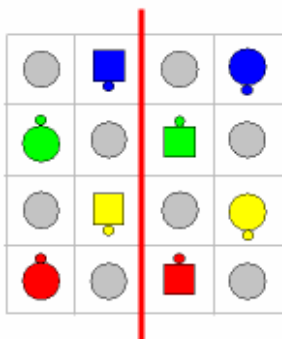
Breathe square in to reclaim space.

Grey circles ● represent phantoms

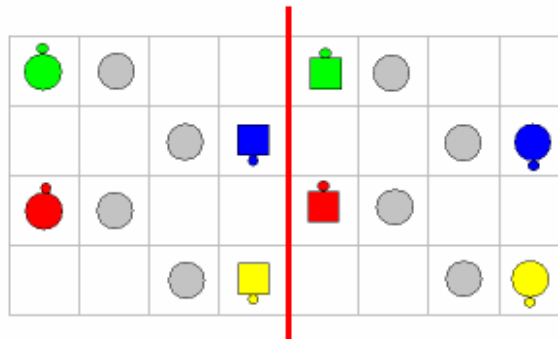
Notice there is expansion and contraction of the formation during the call.

# Split Phantom Columns Fancy (2)

Start

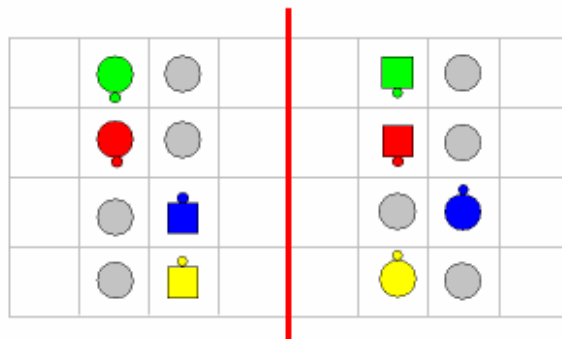


(2)



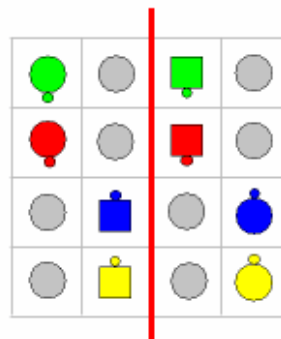
Breathe the square to allow more dancing space.  
2 and 4 in each column press left.

(3)



Leads Turn and Deal.  
Centers Stretch Turn and Deal.

Finish



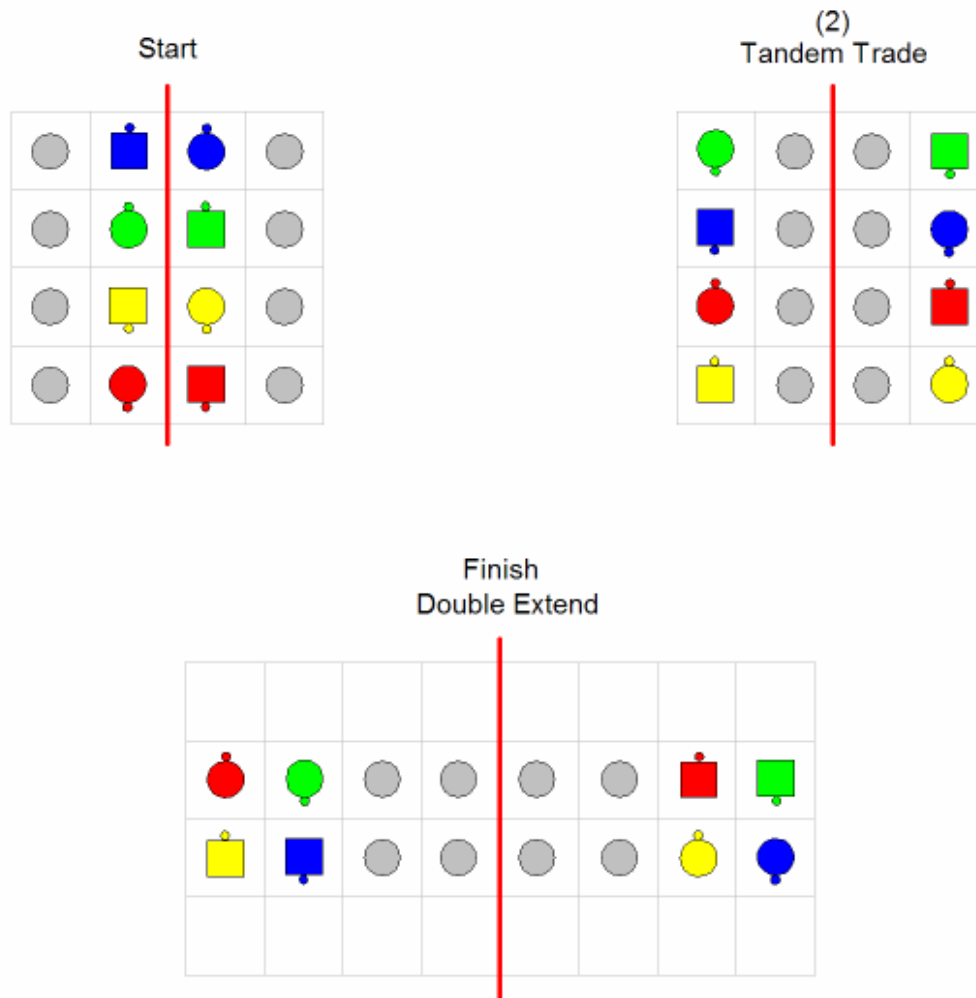
Breathe square in to reclaim space.

Grey circles ● represent phantoms

Notice there is expansion and contraction of the formation during the call.

# Split Phantom Columns

## Track Two



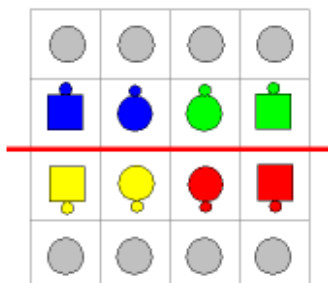
Notice there is expansion of the formation during the call.



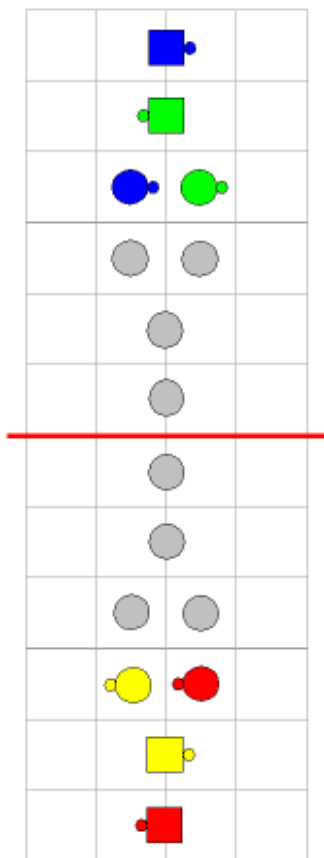
# Split Phantom Lines Plan Ahead (1)

Start

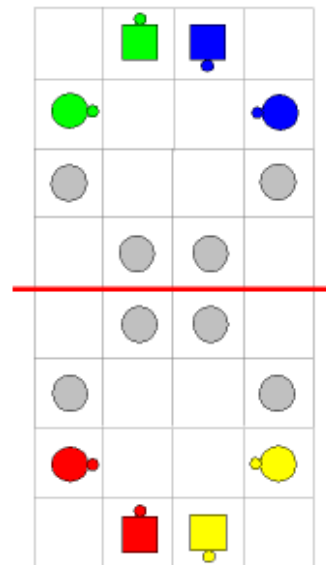
Breath the square out to  
create dancing space



(2)



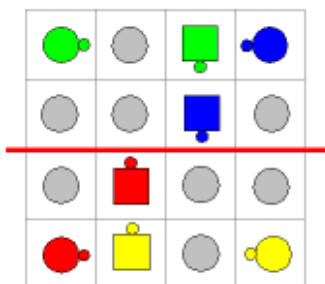
(3)



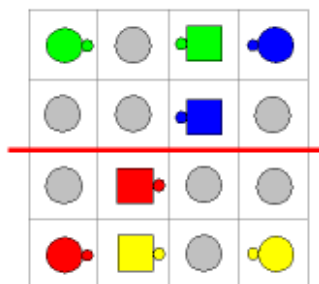
It is highly unlikely that  
you would create this  
much space. The formation  
would be more compressed

(4)

Breath square in  
to reclaim space.



Finish



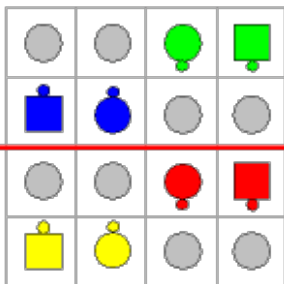
Gray circles ● represent phantoms

Notice the expansion and  
contraction of the formation  
during the call.

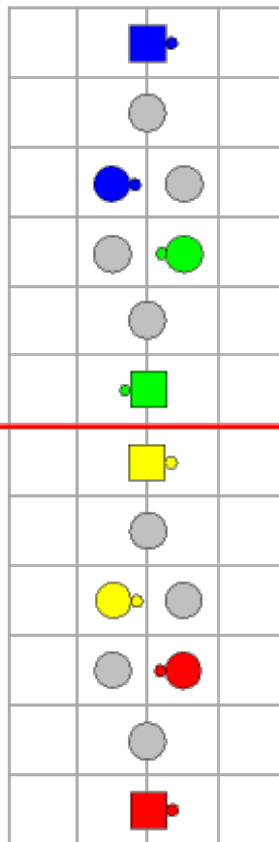
# Split Phantom Lines Plan Ahead (2)

Start

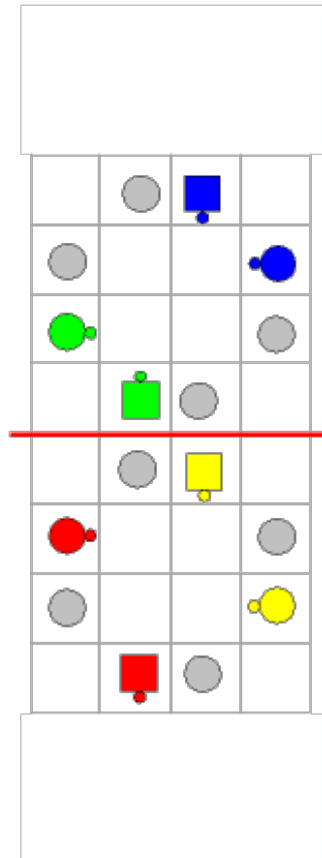
Breathe the square out to  
create dancing space



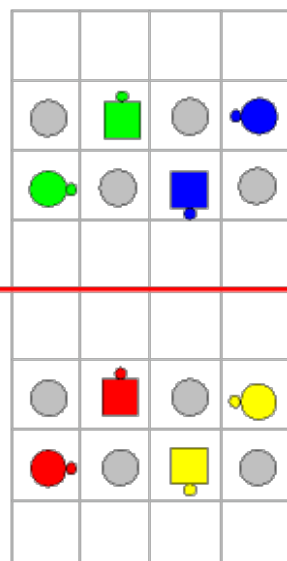
(2)



(3)

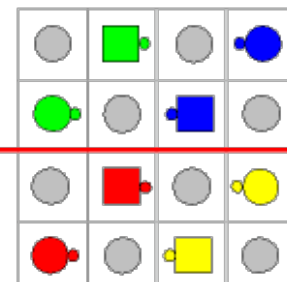


(4)



Finish

Breathe square out in  
to reclaim space.



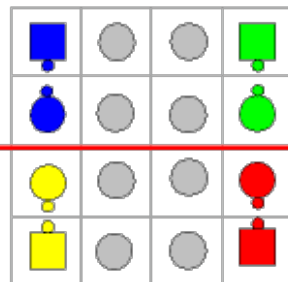
Gray circles ● represent phantoms

Notice the expansion and  
contraction of the formation  
during the call.

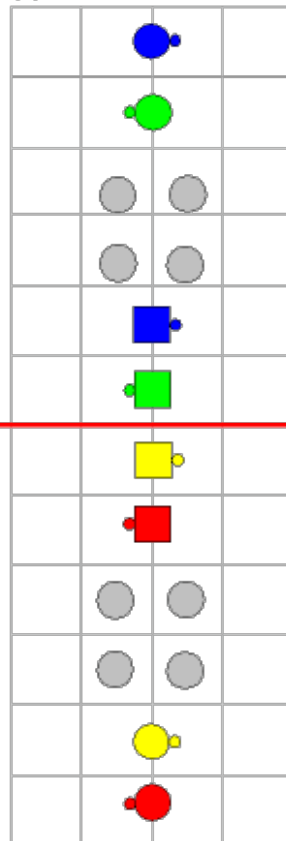
# Split Phantom Lines Plan Ahead (3)

Start

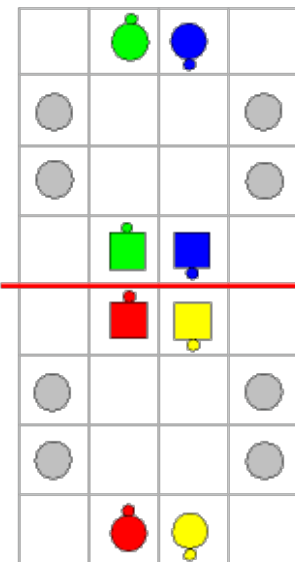
Breathe the square out to  
create dancing space



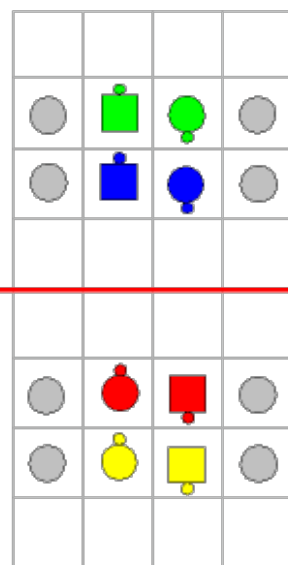
(2)



(3)

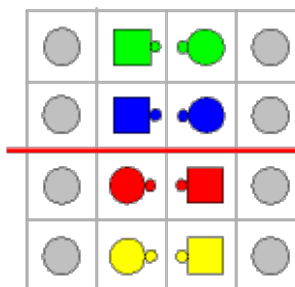


(4)



Breathe square in  
to reclaim space.

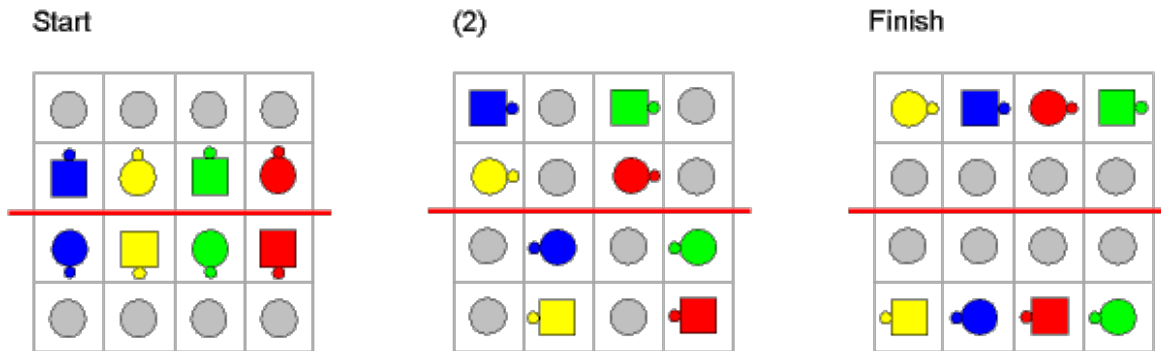
Finish



Gray circles ● represent phantoms

Notice the expansion and  
contraction of the formation  
during the call.

# Split Phantom Lines Circle to A Wave

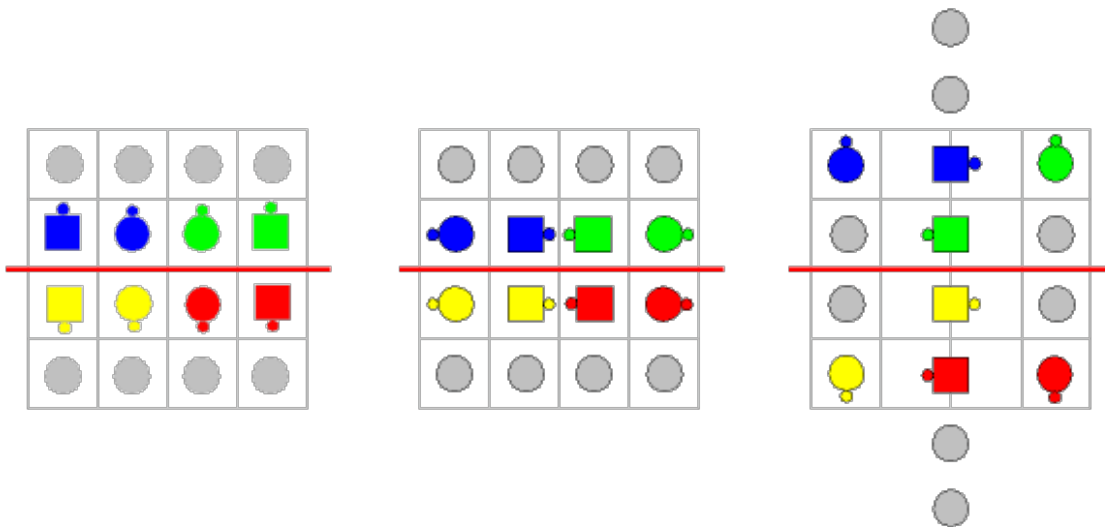


Notice there is no expansion  
or contraction of the formation  
during the call.

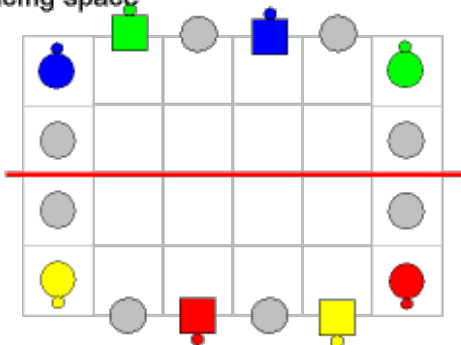
Gray circles ○ represent phantoms

# Split Phantom Lines

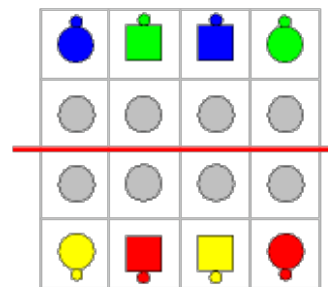
## Snap the Lock (1)



Breathe the square out to create dancing space



Breathe square in to reclaim space.

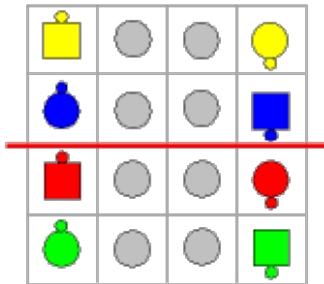


Notice the expansion and contraction of the formation during the call.

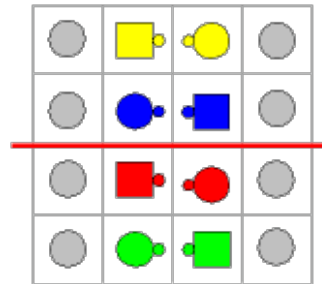
# Split Phantom Lines

## Snap the Lock (2)

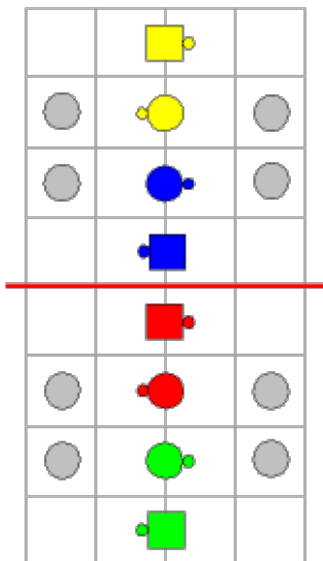
Start



(2)

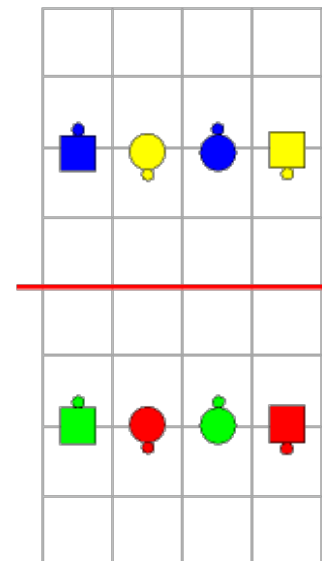


(3)



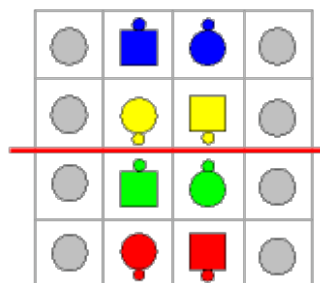
Breathe the square out to create dancing space

(4)



Finish

Breathe square in to reclaim space.

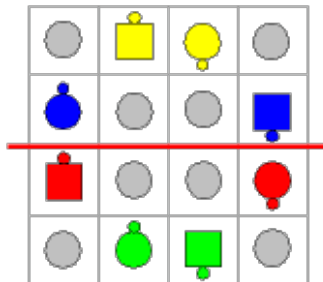


Gray circles ○ represent phantoms

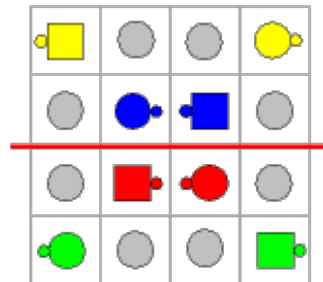
Notice the expansion and contraction of the formation during the call.

# Split Phantom Lines Snap the Lock (3)

Start

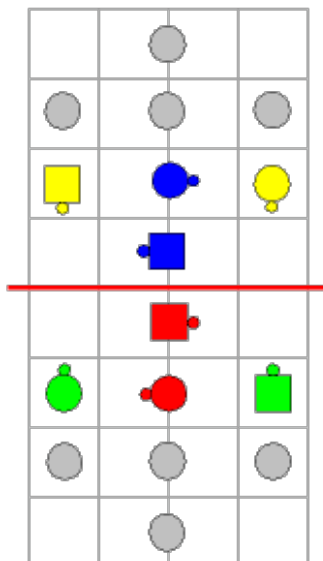


(2)

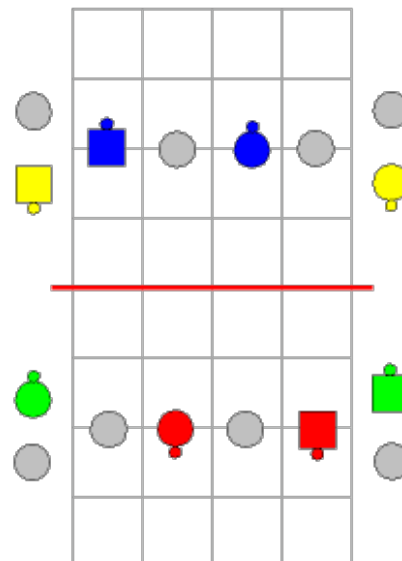


Breathe the square out to  
create dancing space

(3)

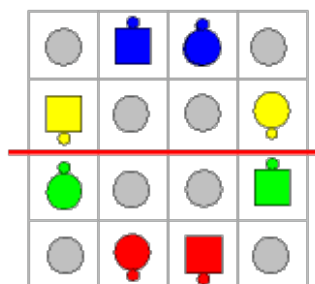


(4)



Finish

Breathe square in  
to reclaim space.

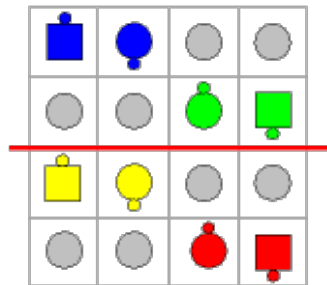


Gray circles ● represent phantoms

Notice the expansion and  
contraction of the formation  
during the call.

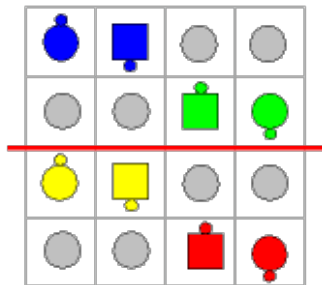
# Split Phantom Lines Swing Chain Thru(1)

Start

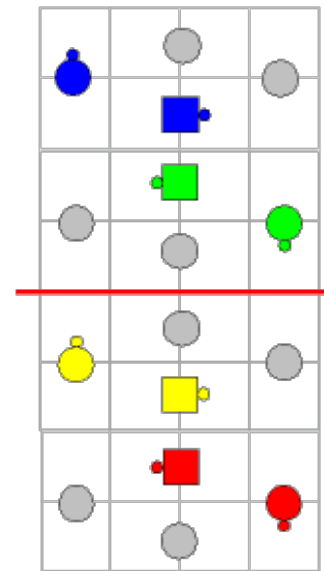


(2)

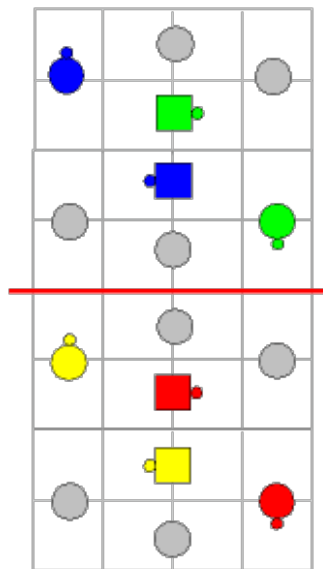
Breathe the square out to create dancing space



(3)

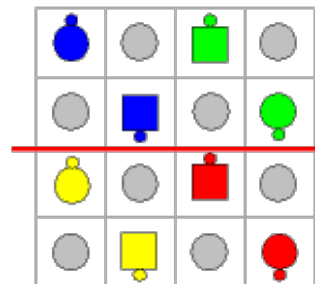


(4)



Finish

Breathe square in to reclaim space.



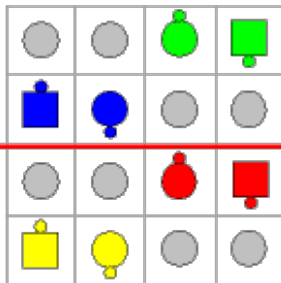
Gray circles ● represent phantoms

Notice the expansion and contraction of the formation during the call.



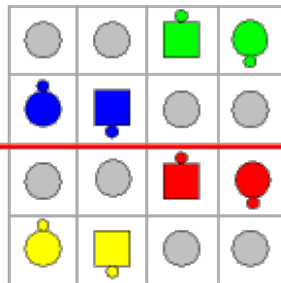
# Split Phantom Lines Swing Chain Thru(2)

Start

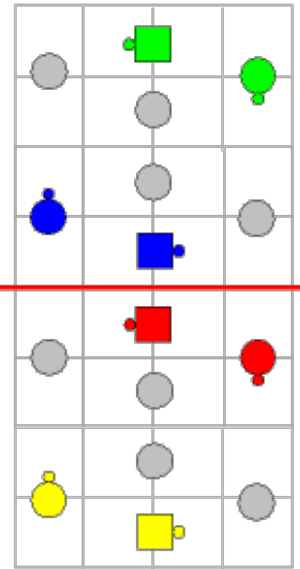


(2)

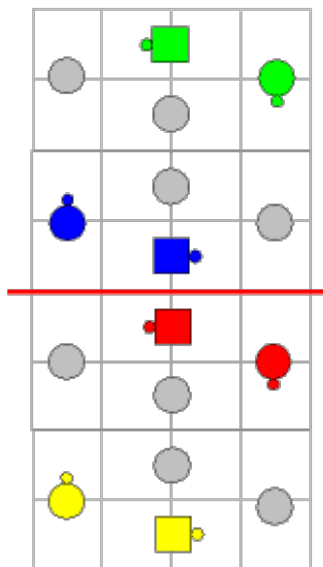
Breathe the square out to  
create dancing space



(3)

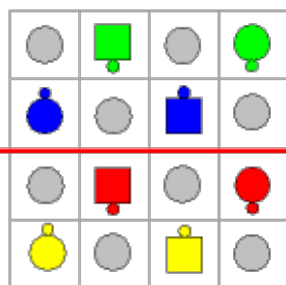


(4)



Finish

Breathe square in  
to reclaim space.

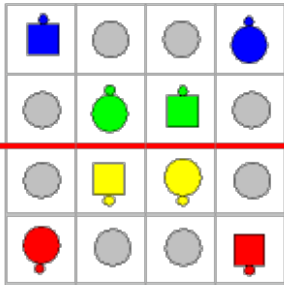


Gray circles ● represent phantoms

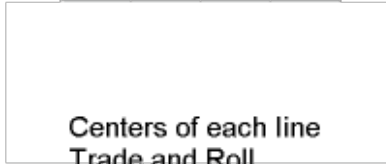
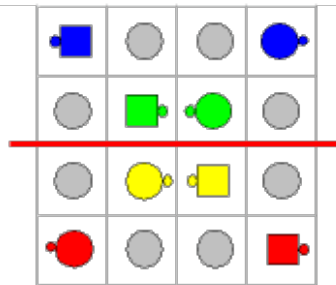
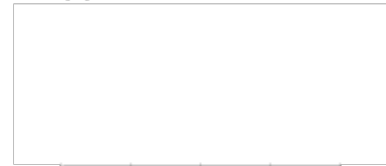
Notice the expansion and  
contraction of the formation  
during the call.

# Split Phantom Lines Regroup

Start



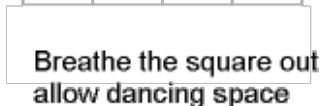
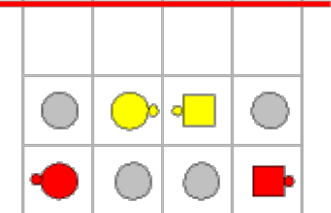
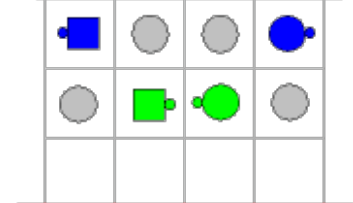
(2)



Centers of each line  
Trade and Roll.

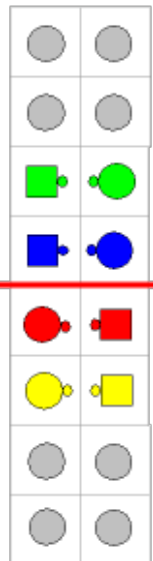
Ends of each line  
Quarter Out.

(3)



Breathe the square out to  
allow dancing space

Finish



Ends Cross Run

Notice that Regroup doesn't require breathing when done from normal formations. In this case, it does.

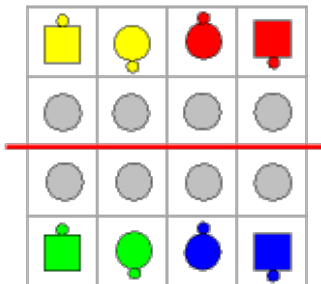
Phantoms shown for clarity.  
In actuality, they go away,  
leaving a 2x4 formation.

Gray circles ● represent phantoms

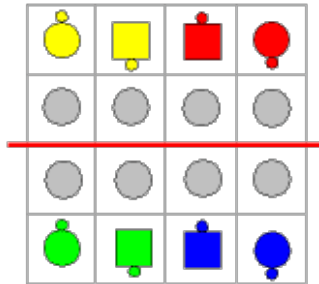
Notice there is expansion or contraction of the formation during the call.

# Split Phantom Lines Alter and Circulate

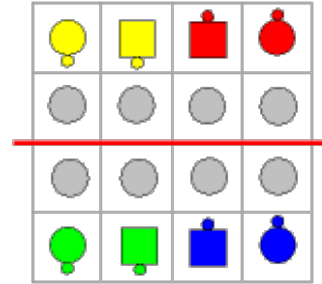
Start



(2)

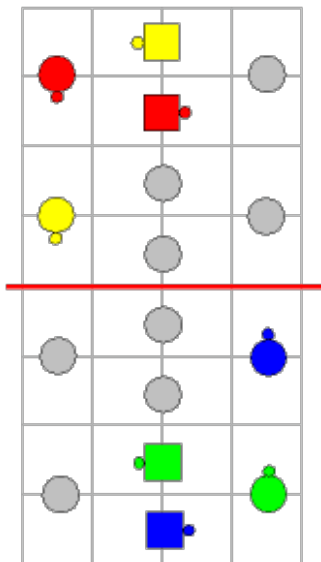


(3)

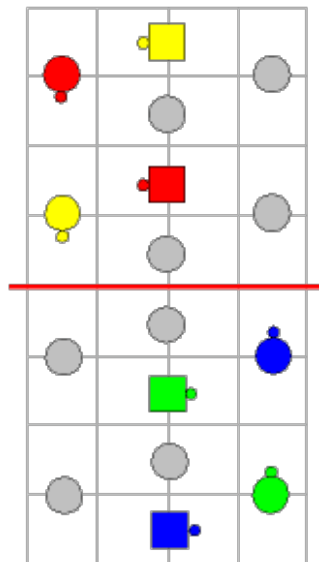


Breathe the squareout to  
create dancing space

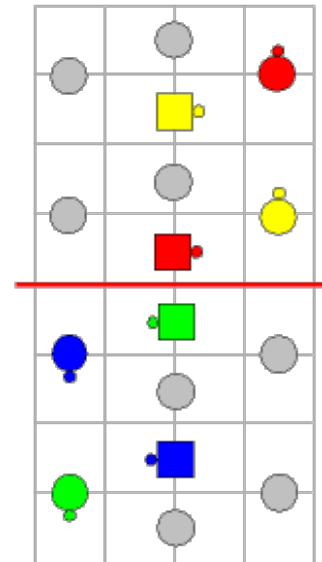
(4)



(5)



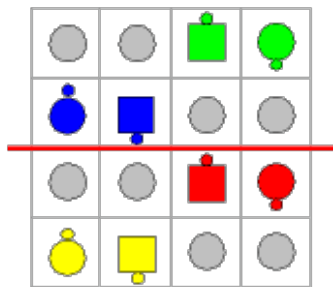
(6)



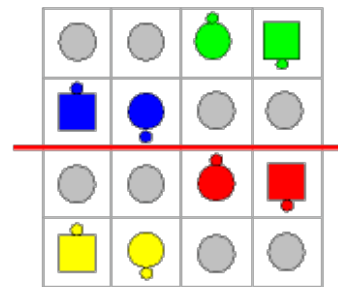
Gray circles ○ represent phantoms

# Split Phantom Lines Scoot and Weave(1)

Start

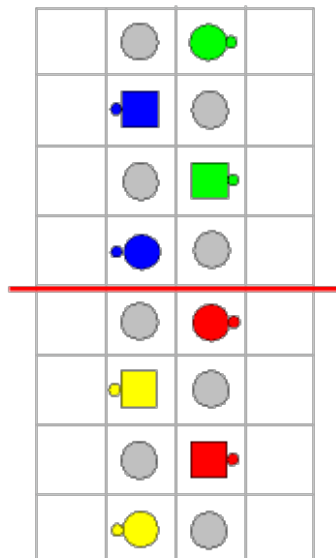


(2)



Finish

Breathe the square out to  
create dancing space

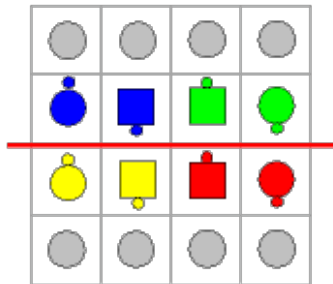


Notice the expansion  
of the formation  
during the call.

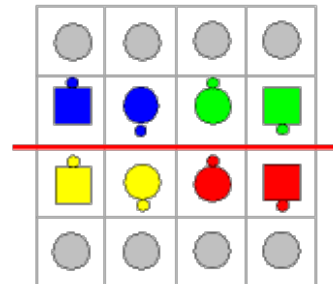
Gray circles ● represent phantoms

# Split Phantom Lines Scoot and Weave(2)

Start

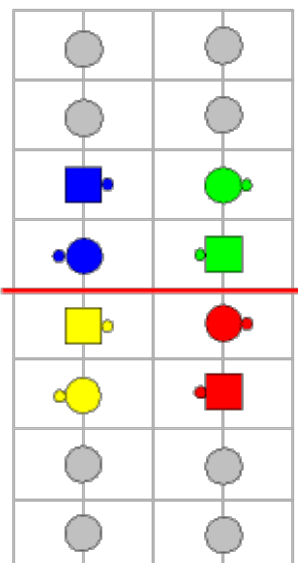


(2)

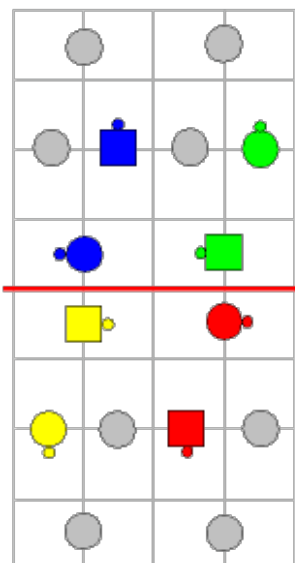


Breathe the square out to  
create dancing space

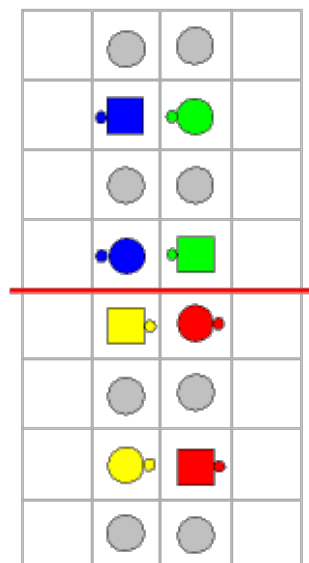
(3)



(4)



Finish



Notice the expansion  
of the formation  
during the call.

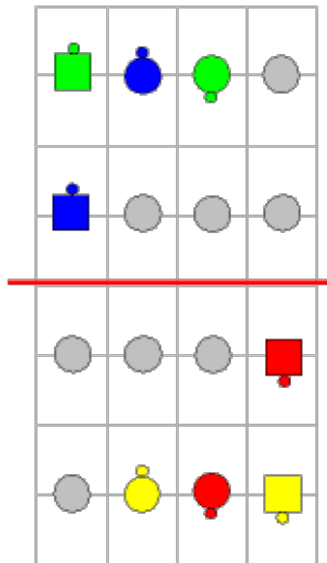
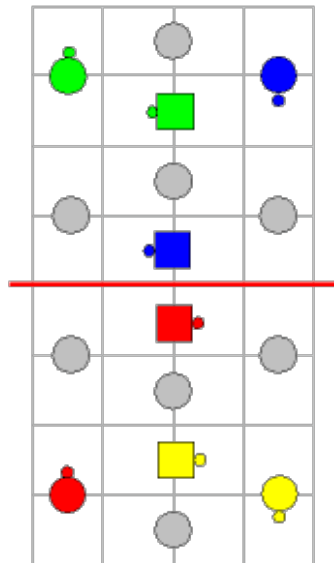
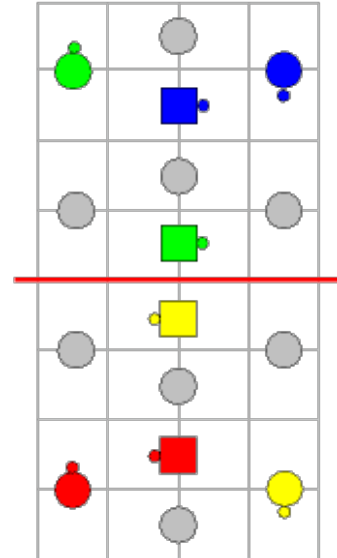
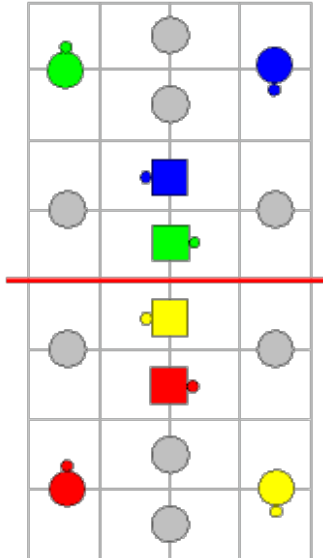
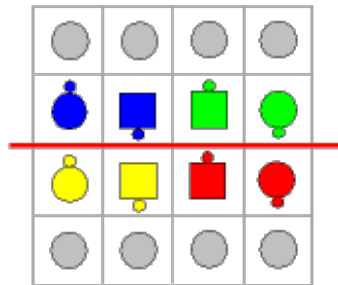
Gray circles ○ represent phantoms

# Split Phantom Lines

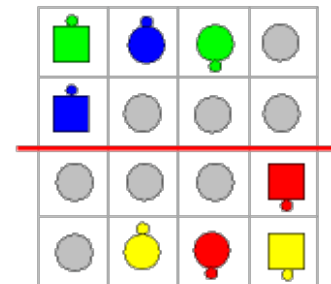
## The Gamut

Start

Breathe the square out to create dancing space



Breathe square in to reclaim space.

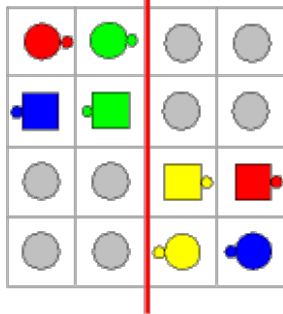


Gray circles ● represent phantoms

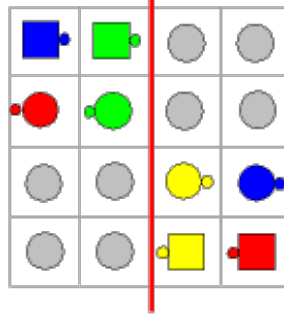
Notice the expansion and contraction of the formation during the call.

# Split Phantom Lines Rims Trade Back

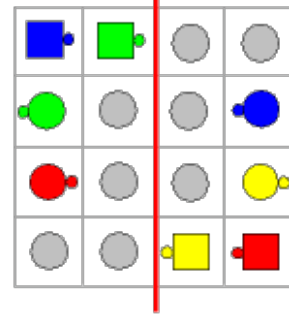
Start



(2)



Finish



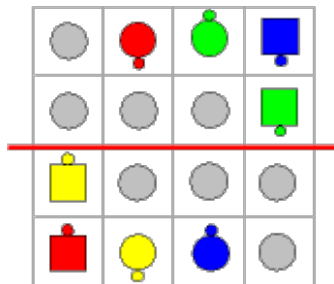
Notice there is no expansion or contraction of the formation during the call.

Gray circles ○ represent phantoms

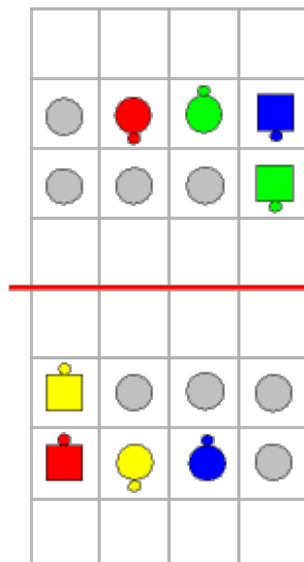
# Split Phantom Lines All 8 Counter Rotate

Start

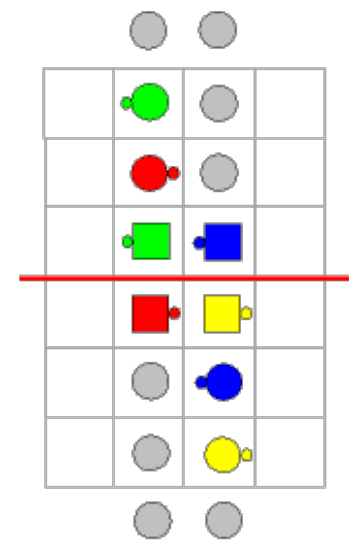
Breath the square out to  
create dancing space



(3)



Finish



Breath square in  
to reclaim space.

Notice the expansion  
of the formation  
during the call.

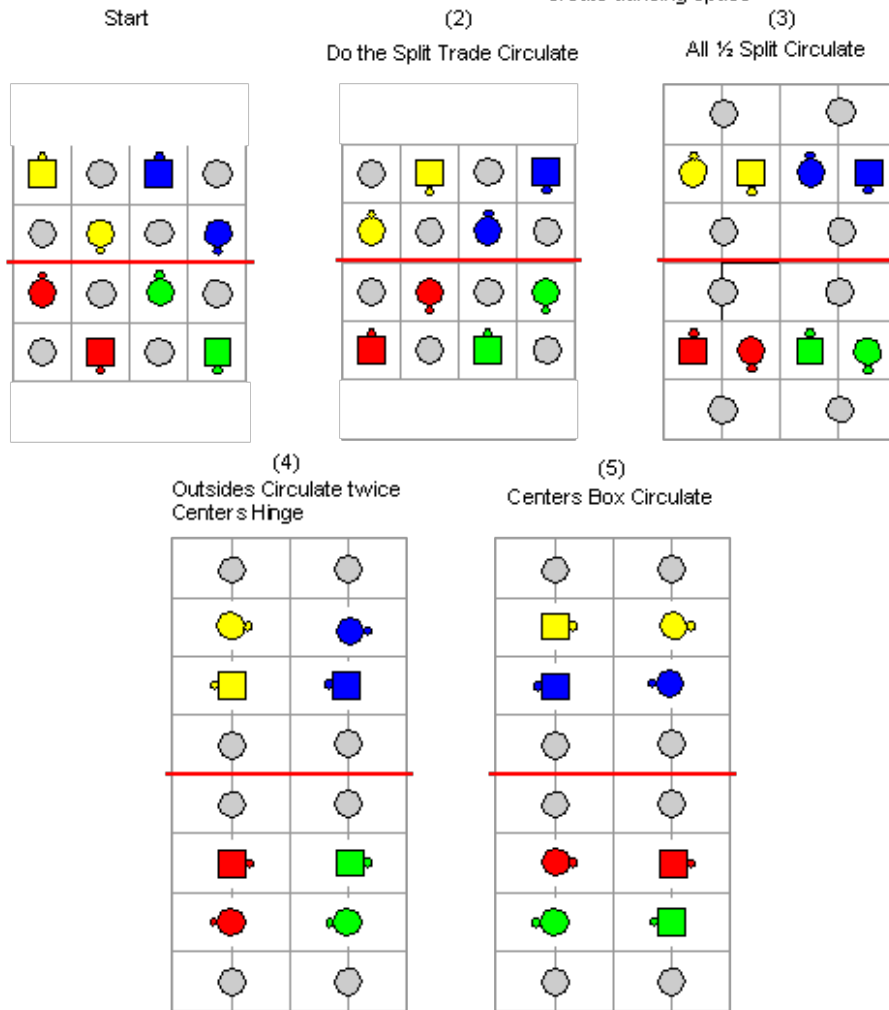
Gray circles ● represent phantoms



# Split Phantom Lines

## Split Trade Circulate Perk Up

Breathe the square out to  
create dancing space



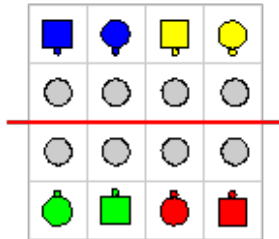
Gray circles ○ represent phantoms

➡ Continued on next page

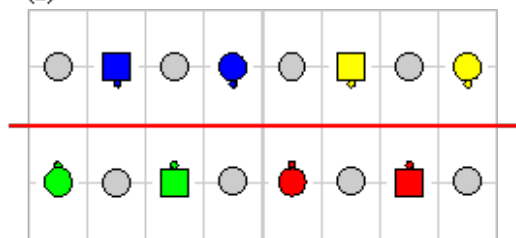
# Split Phantom Lines Spin Chain the Line

Start

This call begins in Split Phantom Lines with all dancers in the outside line facing in.



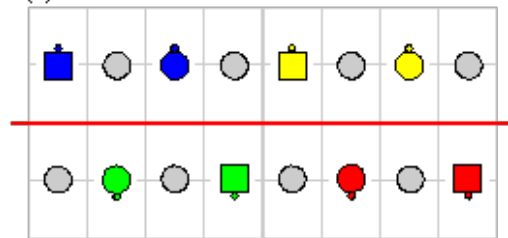
(2)



Each line step to a tidal wave with phantoms between real dancers.

Notice the sideward breathing required.

(3)



All swing.

The grey circle  represent the phantoms.



Continued on next page(2)